564
OCT

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THE TIME TETRAD
BOOK TWO

Walt Disney's COMICS And Stories™

KJS-025-1

Someone to laugh with

Someone to share

Someone true blue

Who'll always care

Someone who's fun

Someone who's kind

Someone who's there for me

All of the time.

minnie 'n me

collector cards

INTRODUCING LIMITED-EDITION
MINNIE 'N ME COLLECTOR CARDS FROM IMPEL MARKETING INC.

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Walt Disney's Donald Duck in DIRK the DINOSAUR

HEY! ARE YOU *NUTS?* WHY ARE YOU GIVING FLOWERS TO A DINOSAUR SKELETON?

ITCHYSAUR

WE'RE NOT CRAZY, MR. CURATOR! WE *KNOW* THIS DINOSAUR! HIS NAME'S *DIRK*...

...AND IT'S HIS *BIRTHDAY* TODAY!

KS8690 / D8684

PARDON ME IF I STILL QUESTION YOUR SANITY, BUT THIS SKELETON WAS ONLY DISCOVERED *TWO MONTHS* AGO!

WELL, IT'S A LONG STORY, BUT...

"...EXACTLY ONE YEAR AGO TODAY..."

AS YOUR JUNIOR WOODCHUCKS SCIENCE ADVISOR, I'VE DECIDED TO TAKE YOU BOYS ON A FIELD TRIP... IN MY *TIME MACHINE!*

WE'LL GO BACK *164 MILLION YEARS,* TO THE JURASSIC PERIOD WHEN DINOSAURS RULED THE EARTH! COMING, DONALD?

NOT ON MY LIFE, GYRO! DINOSAURS GIVE ME THE WILLIES!

DON'T BE SUCH A BABY! THE BOYS AND I WILL MAKE SURE THAT NOTHING STEPS ON YOU!

WALT DISNEY'S COMICS & STORIES (ISSN 0894-5284) (ISBN 1-56115-196-X) No. 564 October 1991. Published monthly by W. D. Publications, Inc., a subsidiary of The Walt Disney Company, 500 S. Buena Vista, Burbank, CA 91521. Second Class postage paid at Burbank, CA . © The Walt Disney Company. All rights reserved. Nothing herein contained may be reproduced without written permission of The Walt Disney Company, Burbank, California. Subscription rate, $18.00 for 12 issues, $23.00 Canadian and foreign, payable in U. S. funds. Printed in the U.S.A. POSTMASTER: send address changes to WALT DISNEY'S COMICS & STORIES, PO Box 2079, Prescott, AZ 86302.

AND SO...

WHOOSH

WOW!

SO THIS IS WHAT DUCKBURG LOOKED LIKE EONS AGO!

YEAH! UNCA SCROOGE'S PRIME REAL ESTATE IS ALL SWAMPLAND!

KINDA MAKES YA FEEL VULNERABLE!

BE CAREFUL, BOYS! EVERYTHING HAS SHARP *TEETH* IN THIS PERIOD... EVEN OUR *ANCESTORS!*

STILL, IT SEEMS QUIET ENOUGH! MAYBE I'LL LOOK AROUND A BIT, TOO!

AFTER ALL, THIS IS A GOOD CHANCE TO IMPRESS DAISY WITH STORIES OF MY...

...BRAVERY?

G-GOOD G-GRIEF! D-DID YOU SEE THAT *MONSTER*, GYRO?!

IT'S ONLY A PLANT-EATING *TRICERATOPS*, DONALD! LOOKS LIKE YOU *SCARED* HIM!

SCARED *HIM*?! THEN WHY DID *MY* HEART START BEATING TO A *CONGA* RHYTHM?!

ELSEWHERE...

HEY, LOOK AT THIS *EGG* I FOUND! WHAT KIND DO YOU THINK IT IS?

COULD BE FROM A PREHISTORIC *CHICKEN* FOR ALL I KNOW! IT SURE IS *BIG*!

WHATEVER IT IS, IT'LL MAKE A *DANDY* EXHIBIT FOR THE WOODCHUCK SCIENCE MUSEUM!

HURRY UP, BOYS! I'VE CONVINCED GYRO WE SHOULD GO HOME BEFORE WE END UP AS SOME DINOSAUR'S *DINNER*!

NO OFFENSE TO GYRO, BUT THERE'S A TIME AND A PLACE FOR EVERYTHING, AND THE TIME FOR DINOSAURS IS IN THE *PAST*!

OH, SO?

IF WE LEAVE THE EGG BY THE HEATER, MEN, IT MAY *HATCH*! IT'S WORTH A SHOT, ANYWAY!

AND NEXT MORNING...

IT *DID* HATCH!

BUT THAT'S NO BIRD!

THEN WHAT IS IT?

OH, BOY! I'LL BET IT'S A *BABY DINOSAUR!*

AND HE LOOKS *HUNGRY!* LET'S GIVE HIM SOME MILK!

HEY! WHERE'D THAT DOG COME FROM? I NEVER GAVE YOU PERMISSION TO GET ONE!

HE'S NOT A DOG, UNCA DONALD! HE'S A *ITCHYSAUR!* WE LOOKED IT UP!

HIS NAME IS *DIRK!*

SO THAT'S THE PLOT YOU HATCHED LAST NIGHT, eh? STILL HE'S A *FRIENDLY* LITTLE FELLOW!

ALL RIGHT, YOU CAN KEEP HIM! BUT MAKE SURE HE GETS PLENTY OF *EXERCISE!*

THEN WE'LL HAVE TO DISGUISE HIM SO PEOPLE WILL THINK HE *IS* A DOG!

GOOD GRIEF! WHAT AN...um... UNUSUAL DOG! WHAT BREED IS HE?

Er... HE'S A *MESOZOIC MONGREL*, SIR! THEY'RE VERY *RARE* NOWADAYS...

...BUT VERY SMART! SEE?

FETCH, DIRK, FETCH! GOOD BOY!

A FEW DAYS LATER...

LOOK HOW *FAST* DIRK HAS GROWN! IT'S NO WONDER HE'S ALWAYS HUNGRY!

IT'S A GOOD THING HE'S A *VEGETARIAN!*

I'LL SAY! I'D HATE TO GET IN THE WAY OF *THAT* APPETITE!

BETWEEN THE LINES

A MATTER OF TIME

One of the many things that makes the 48 hour days spent here at the Mouseworks so much fun is everyone's willingness to explore new vistas and new possibilities. A number of this month's issues are a good example of that.

Irascible Duck editor Bob Foster has arranged an epic story about time travel that spans all four of his regular monthly titles, and, as a result, you readers have got a treat in store.

Thus, may we strongly urge you to buy a copy or two of DONALD DUCK ADVENTURES #17, which begins a four book storyline that is collectively called "The Time Tetrad." It concerns a time machine built by Gyro Gearloose and the trouble Donald and his nephews get themselves into when they use it to travel back to ancient Atlantis.

The story continues a week later in WALT DISNEY'S COMICS AND STORIES #564, when Donald and the boys use the time machine to meet Dink the Dinosaur.

A week after that, in UNCLE SCROOGE #259, Gyro makes a few adjustments in the time machine, and as a result Donald suddenly finds himself stranded in Tierra Del Fuego.

The following week, in DUCKTALES #17, Scrooge and the gang must use the time machine to travel back to the Klondike, when Magica De Spell uses her own time machine to steal Scrooge's Number One Dime.

Not to be outdone by Brother Foster, David Cody Weiss will be presenting a time travel tale or two of his own this month. In the final issue (for now) of GOOFY ADVENTURES, a different time machine sends Mickey and Goofy back to the Stone Age, while in MICKEY MOUSE ADVENTURES #17, Professor Einmug brings a baby dinosaur to the present and the infamous hunter Wily Wildbeest will do anything to get his hairy hands on it.

All in all, it promises to be an exciting month.

Now if we could just get our hands on one of those time machines and go back to the '50s for that mint copy of UNCLE SCROOGE #1...

--Len Wein
Editor-in-Chief

ON SALE THIS MONTH!

CHIP 'N' DALE RESCUE RANGERS #17
"For the Love of Cheese!"
Join the Rangers as they travel to the Swiss Alps, where they meet Jacques De Brie, the continental mouse of mystery, and battle the perilous Pawprint Gang!
Story by *TOM* and *MARY BIERBAUM* / Art by *SAAVEDRA* and *TORREIRO*

• • • • •

DONALD DUCK ADVENTURES #17
THE TIME TETRAD - Book One:
"The Secret of Atlantis!"
Donald and the nephews travel to lost Atlantis in Gyro's time machine -- to learn the sinister secret of that sunken city!
Story by *BYRON ERICKSON* / Art by *VICAR*

"The Custard Gun"
Donald goes hunting – with the most incredible weapon of all!
Story and Art by *CARL BARKS*

• • • • •

DUCKTALES #17
THE TIME TETRAD - Book Four:
"A Dime in Time!"
Magica De Spell uses her own time machine to go back in time to the Klondike and steal Scrooge McDuck's Number One Dime!
Story by *BOB LANGHANS* / Art by *C. QUARTIERI* and *R. BAT*

• • • • •

GOOFY ADVENTURES #17
"Back In Time!"
Goofy and Mickey travel back to prehistoric times in a time machine of their own!
Story by *J.B. MOORE* / Art by *TONI*

"Tomb of Goofula!"
Meet a creature of the night, who doesn't drink...milk!
Story by *MARV WOLFMAN* / Art by *GENE COLAN* and *TOM PALMER*

• • • • •

JUNIOR WOODCHUCKS #4 (of 4)
"Cave Caper!"
Uncle Scrooge enlists the Woodchucks to help find an underground hiding place for his excess cash.
Story by *LOCKMAN* and *MOORE* / Art by *CARLOS PAURA*

MICKEY MOUSE ADVENTURES #17
"A Snatch in Time!"
Professor Einmug returns to Mouseton with a living dinosaur -- and **Wily Wildbeest** wants it!
Story by *LAMAR WALDRON* / Art by *RICK HOOVER* and *GARY MARTIN*

• • • • •

ROGER RABBIT #17
"Flying Saucers Over Toontown!"
Little green men are invading Toontown, and Roger has seen them -- but nobody will believe him!
Story by *DOUG MURRAY* / Art by *JOHN COSTANZA* and *DAVE HUNT*

• • • • •

ROGER RABBIT'S TOONTOWN #3
ROGER RABBIT - *"Lumberjack of Tomorrow!"*
Story by *CHUCK FIALA* / Art by *JOHN COSTANZA* and *DAVE HUNT*

JESSICA RABBIT - *"Teevee Jeebies!"*
Story by *JACK ENYART* / Art by *BILL FUGATE* and *IAN AKIN*

BABY HERMAN - *"Takin' a Dive!"*
Story by *JOHN BLAIR MOORE* / Art by *RICK HOBERG* and *BRIAN GARVEY*

• • • • •

TALE SPIN #5
"The Old Man and the Sea Duck!"
A crash landing has robbed Baloo of his ability to fly--and of his memory!
Story by *L. HINSON* and *BJG WEISS* / Art by *O. SAAVEDRA* and *ROBT. BAT*

• • • • •

UNCLE SCROOGE #259
THE TIME TETRAD - Book Three:
The Only Way to Travel!"
The malfunctioning time machine sends Donald to Tierra Del Fuego -- where Scrooge must rescue him.
Story by *ERICKSON* / Art by *VICAR*

• • • • •

WALT DISNEY'S COMICS & STORIES #564
DONALD DUCK - THE TIME TETRAD - Book Two: *"Dirk the Dinosaur!"*
Story by *ERICKSON* / Art by *VICAR*

DISNEY'S COMICS ARCHIVES
Art by *CARL BARKS*

MICKEY MOUSE - *"Secret of the Whirlpool!"*
Story and Art by *DICK MOORES*

MORE TIME PASSES...

OH, MY SAINTED AUNT! 'TIS THE *LOCH NESS MONSTER* AT MY WINDOW! HAAAALP!

DID YOU HEAR THAT SCREAM, BOYS?

YES, AND SOMETHING TELLS ME *DIRK* IS BEHIND IT!

GULP! WHO LEFT THE FRONT DOOR OPEN?

WHO CARES?! QUICK! HIDE HIM IN THE *GARAGE!*

IT WAS *HIDEOUS*, I TELL YOU! FIFTY FEET LONG, WITH *FANGS* AND *HORNS* AND IT... IT *GROWLED* AT ME!

Uh-huh...

YOU MUST HAVE BEEN DREAMING, SIR!

THE BOY'S RIGHT, McKAY! IT WAS JUST A NIGHTMARE! BROUGHT ON, NO DOUBT, BY THAT *RAREBIT* YOU INSIST ON EATING!

BUT...BUT I HAVEN'T TOUCHED THE STUFF IN MONTHS!

...THE *GARAGE* IS GONE, AND SO IS *DIRK!*

DON'T LOOK NOW, UNCA DONALD, BUT...

AND IN DOWNTOWN DUCKBURG...

LOOK OUT! I THINK MY BABY'S CALLING ME!

WATCH IT, BUB! I WAS HERE FIRST!

PROBABLY SOME YUPPIE TRYING TO PROTECT HIS FANCY CAR! THERE OUGHTA BE A LAW!

IF IT'S LAW THEY WANT, IT'S LAW THEY'LL GET, OR MY NAME'S NOT...

GLEEP!

NOW WE'VE HAD IT, UNCA DONALD!

NOT NECESSARILY! IF WE HURRY, WE CAN TOW THE GARAGE AWAY BEFORE ANYONE NOTICES DIRK IS INSIDE!

OUR BEST BET IS TO HIDE HIM IN THE FOREST PRESERVE!

CALL THE DESK SERGEANT, JOE! FIND OUT IF A MOBILE GARAGE IS AWFUL UNLAWFUL!

I'M AFRAID DIRK WILL HAVE TO HIDE IN THAT CAVE UNTIL WE CAN FIGURE OUT WHAT TO DO WITH HIM!

THINK FAST, UNCA DONALD! WE'LL HAVE TO STAY TO MAKE SURE HE DOESN'T WANDER OFF AGAIN!

MAYBE GYRO CAN HELP! IF NOT, I'LL HAVE TO GIVE POOR DIRK TO A ZOO AND...

PULL OVER, MAC!

313

4711

WE'VE BEEN LOOKING FOR YOU, DUCK!

TURNS OUT THERE *IS* A LAW AGAINST DRIVING A GARAGE ON QUACK STREET DURING *RUSH HOUR!*

4711

THEN YOU'VE GOT THE WRONG MAN, OFFICER! I WASN'T DRIVING THAT GARAGE--MY *DINOSAUR* WAS!

OH, A *WISE GUY*, HUH? JUST FOR THAT, I'LL TICKET YOU FROM *A* TO *Z*, FROM ANTISOCIAL *ANTICS* TO PILOTING A *ZEPPELIN* WITHOUT A LICENSE!

WOW! IT'S A GOOD THING HE GOT WRITER'S CRAMP AT KNOWABLE *KNAVERY* OR I'D *REALLY* BE IN TROUBLE!

THAT DOES IT, JOE! I'M TRANSFERRING TO THE *BOMB SQUAD* TO GIVE MY NERVES A REST!

313

GYRO, I'VE GOT TROUBLE! CAN YOU BUILD A TIME MACHINE BIG ENOUGH TO TRANSPORT A FULL-GROWN DINOSAUR?

SURE, BUT IT WON'T BE EASY, EVEN FOR ME! WHY, IT'LL PROBABLY TAKE *ALL NIGHT!*

NEXT MORNING...

WE'D BETTER TAKE DIRK OUT FOR SOME EXERCISE, MEN! HE'LL GET CRANKY IF HE'S COOPED UP IN THIS CAVE ALL DAY!

THIS LOOKS LIKE A GOOD SPOT FOR A PICNIC!

MOM! DAD! A *DRAGON!*

WAAAAH! I'M TOO YOUNG TO BE EATEN ALIVE!

DRAT! THEY'VE SEEN DIRK! *NOW* WHAT DO WE DO?!

HEAD FOR THE HILLS BEFORE THEY CALL THE COPS!

WAIT! I'VE GOT A *BETTER* IDEA!

SIT, DIRK, SIT! AND DON'T MOVE A MUSCLE!

NO NEED FOR ALARM, FOLKS!

THAT DINOSAUR'S NOT *REAL*! IT'S JUST PART OF THE PLAYGROUND EQUIPMENT!

SEE? YOU CAN CLIMB UP AND SLIDE DOWN ITS BACK!

I DON'T KNOW, HERKIMER! IT LOOKS DANGEROUS!

AW, MOM! I WANNA TRY IT!

NHEEEEEE! THIS IS *FUN*!

I BET I CAN GO FASTER THAN THAT!

CAN WE STAY HERE ALL DAY, DAD? HUH, CAN WE?

SURE, SON, AS LONG AS YOU DON'T GET *DINO BURN!*

BUT ONE BOY HAS STEPPED IN RAGWEED...

ah-CHOO!

DADDY! DADDY! IT'S *ALIVE!*

IT... IT *MOVED!*

HALP! CALL THE RIOT SQUAD!

IT'S ABOUT TIME YOU GOT BACK, UNCA DONALD!

THE POLICE WILL BE HERE ANY MINUTE! WE'RE AFRAID THEY'LL *SHOOT FIRST* AND GET TO KNOW DIRK LATER!

NO NEED TO WORRY, BOYS...

...WE'RE TAKING DIRK *HOME!*

164 MILLION YEARS EARLIER...

;SNIF! GOODBYE, DIRK! WE'RE GOING TO MISS YOU!

BUT YOU'LL BE MUCH HAPPIER IN YOUR OWN TIME!

20TH-CENTURY PEOPLE ARE JUST TOO *JUMPY* TO EVER ACCEPT A DINOSAUR AS A PET!

WELL, CAN YOU BEAT THAT?!

HOME FOR FIVE SECONDS AND HE'S ALREADY FOUND A *GIRLFRIEND!*

COME ALONG, BOYS! WE'D BETTER GO BEFORE THOSE TWO GET *FRISKY!* SOMETHING TELLS ME IT'LL BE A RATHER EARTH-SHAKING EXPERIENCE!

SORRY, FOLKS! WE CAN'T FIND ANY SIGN OF A DINOSAUR!

SAY! WHAT'S THIS *WEIRD-LOOKING* THING? I DIDN'T NOTICE IT A SECOND AGO!

WHAT'S ALL THE COMMOTION ABOUT, OFFICER?

HASN'T ANYONE EVER SEEN A RECREATIONAL VEHICLE BEFORE?

Bah! GIVE CITY DWELLERS TOO MUCH FRESH AIR AND THEY START IMAGINING THINGS!

YOU SAID IT, CHIEF! NEVER TRUST AIR YOU CAN'T *SEE*!

AND THAT'S THE STORY! OR ALMOST ALL OF IT!

GYRO WENT BACK AND DISCOVERED THAT DIRK LIVED TO A RIPE OLD AGE BEFORE DYING IN THE VERY SPOT THESE BONES WERE FOUND!

BUT IN REAL TIME, HE'S *ONE YEAR OLD* TODAY!

A FANTASTIC STORY, BOYS, BUT I BELIEVE YOU! THAT'S WHY I'M GOING TO ALTER THIS PLAQUE!

ITCHYSAU

THERE! THAT'LL GIVE PEOPLE SOMETHING TO WONDER ABOUT! AND I'LL GET A *KICK* OUT OF TELLING YOUR STORY!

BUT LEAVE *MY* NAME OUT OF IT! I'M STILL PAYING OFF THOSE TRAFFIC TICKETS!

HA HA HA!

Dirk the ITCHYSAUR

End

WALT DISNEY'S

BUCKY BUG

I WONDER WHAT'S BECOME OF BO' HE DISAPPEARED A WEEK AGO '

A TRAMP AT HEART IS GOOD OLD BO! CAN'T SETTLE DOWN FOR LONG, I KNOW! HE PROB'LY HAD A SUDDEN YEN, TO START HIS TRAVELS ONCE AGAIN!

IN LOTS OF WAYS OLD BO IS LUCKY! HE'S CAREFREE, HAPPY AND SO...

BUCKY!

WHY, BO! I THOUGHT YOU'D GONE AWAY!

BEEN HIDIN' HERE A WEEK TODAY!

HIDING? BUT, WHY?

I'LL TELL YOU, SON! THE COPS HAVE GOT ME ON THE RUN! THEY HAULED ME IN FOR VAGRANCY! SAID WORK -- OR LEAVE JUNKVILLE, YOU SEE!

WHY DON'T YOU GO TO WORK THEN, BO?

'CAUSE I HATE [illegible], AS YOU WELL KNOW! BUT, I'LL CONFESS I HATE TO STAY A-HIDIN' THERE DAY AFTER DAY!

I'M HUNGRY, TOO! I NEED SOME CHOW THAT'S GOOD AN' HOT!

I'VE GOT IT NOW!!

REMEMBER THAT GOOD MULLIGAN STEW YOU USED TO MAKE?

YOU BET I DO!

AHH! ONIONS, MEAT AND GOOD SPUDS, TOO! WHY DID YOU MENTION THAT SWELL STEW? IF ONLY I COULD EAT SOME NOW!

YOU CAN! ALL THAT YOU WANT!

BUT, HOW?

WE'LL START A *RESTAURANT* IN TOWN! YOU COOK THE STEW... I'LL PASS IT 'ROUN'!

C'MON! LET'S START WITHOUT DELAY! COOKIN' STEW'S NOT WORK! IT'S REALLY PLAY!

FIRST WE MUST FIND JUST THE *RIGHT SPOT* TO START OUR RESTAURANT!

WHY NOT RENT THAT BIG BUILDING OVER THERE?

FOR RENT

IT HAS NO WINDOWS FOR FRESH AIR!

THERE'S THE PLACE! IT LOOKS JUST *RIGHT*! IT'S FOR RENT, TOO! OUR LUCK IS BRIGHT!

THEY RENT THE PLACE···

NOW WE'LL BEGIN TO CLEAN IT UP BEFORE WE MOVE IN!

KEEP MOVIN', BO! YOU MUST NOT SHIRK!

WHEW! THIS AIN'T *FUN*! IT'S GOLDARNED *WORK!*

AT LAST THE LONG HARD JOB IS DONE...

CLEAN! IN AND OUT!

AND I, FOR ONE, AM READY TO LIE DOWN! *GOSH GEE!* THIS *WORKIN'* DON'T AGREE WITH ME!

WE'VE JUST BEGUN! C'MON! LETS GO! WE'VE GOT TO FURNISH IT, YOU KNOW!

WE OUGHT TO FIND ALL THAT WE NEED IN THAT JUNK PILE!

HEY! SLOW YOUR SPEED!

SEE THAT BIG SQUARE BOTTLE, BO? IT'LL MAKE A COUNTER WIDE AND LOW! NOW WE MUST HUNT AROUND FOR STOOLS!

WE MIGHT USE THOSE BIG EMPTY SPOOLS!

THIS HUGE OLD PIPE OUR STOVE WILL BE!

AND THIS A COOKING POT FOR ME!

THIS WAGON SURE DOES COME IN HANDY!

THESE BUTTONS WILL MAKE PLATES JUST DANDY!

LET'S QUIT WORK NOW AN' REST A SPELL!

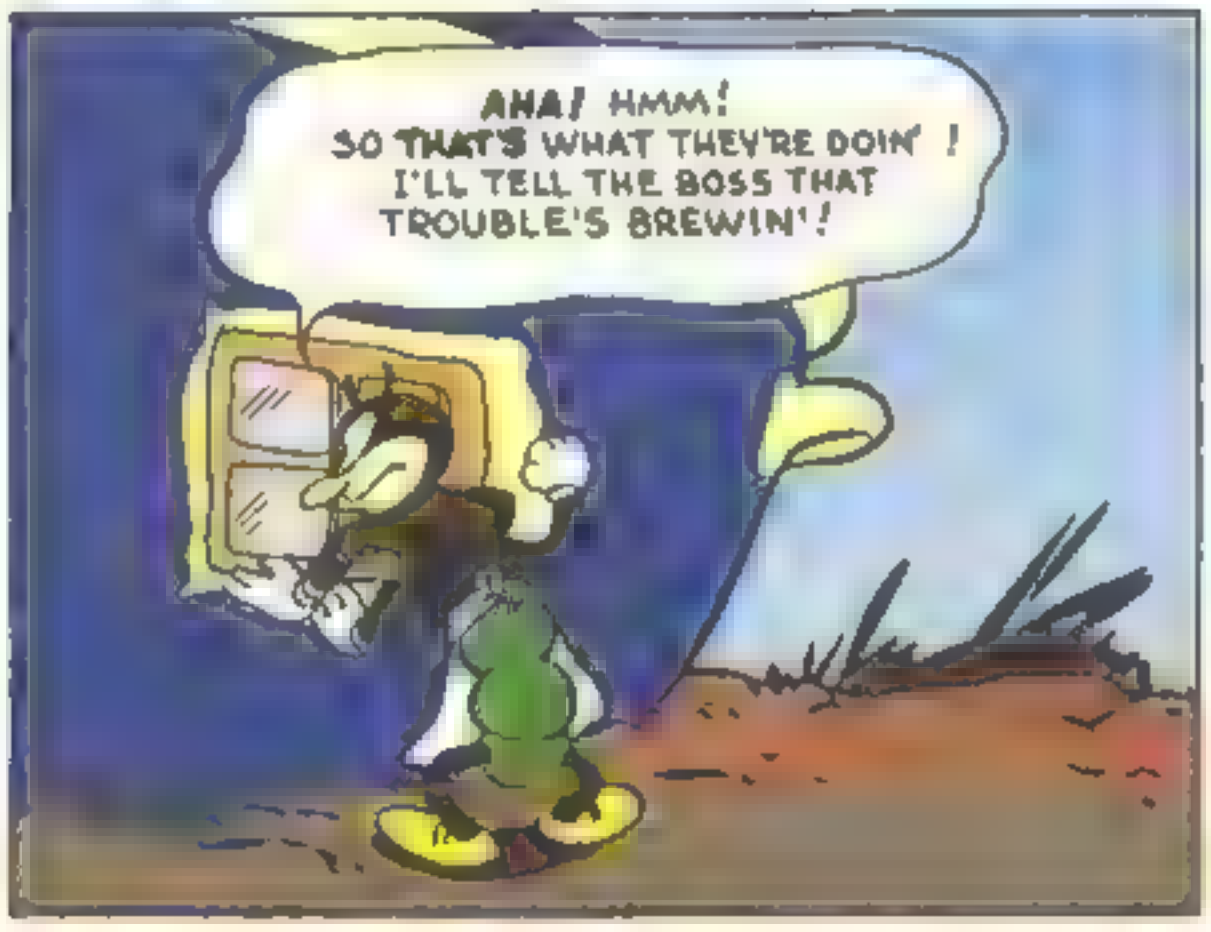
NO! WE MUST DO THIS JOB UP WELL!

AS SOON AS WE ARE SETTLED HERE, THE BUGS WILL COME FROM FAR AND NEAR TO EAT YOUR FAMOUS STEW SO HOT!

I S'POSE I'LL HAVE TO COOK A LOT!

FOR HOURS THEY WORK, FIXING THE PLACE. THEY DO NOT SEE THE EVIL FACE, PEERING AT THEM THROUGH THE WINDOW.

IT'S ALMOST DONE! IT LOOKS FINE, BO!


AHA! HMM!
SO THAT'S WHAT THEY'RE DOIN' !
I'LL TELL THE BOSS THAT
TROUBLE'S BREWIN'!

HE HURRIES WITH A WORRIED FACE
TO A RESTAURANT CALLED ...
BARNEY'S PLACE

HE TELLS THE BOSS
HIS STORY ....
WOW!
WE'LL STOP 'EM
'FORE THEY START...
AND HOW!

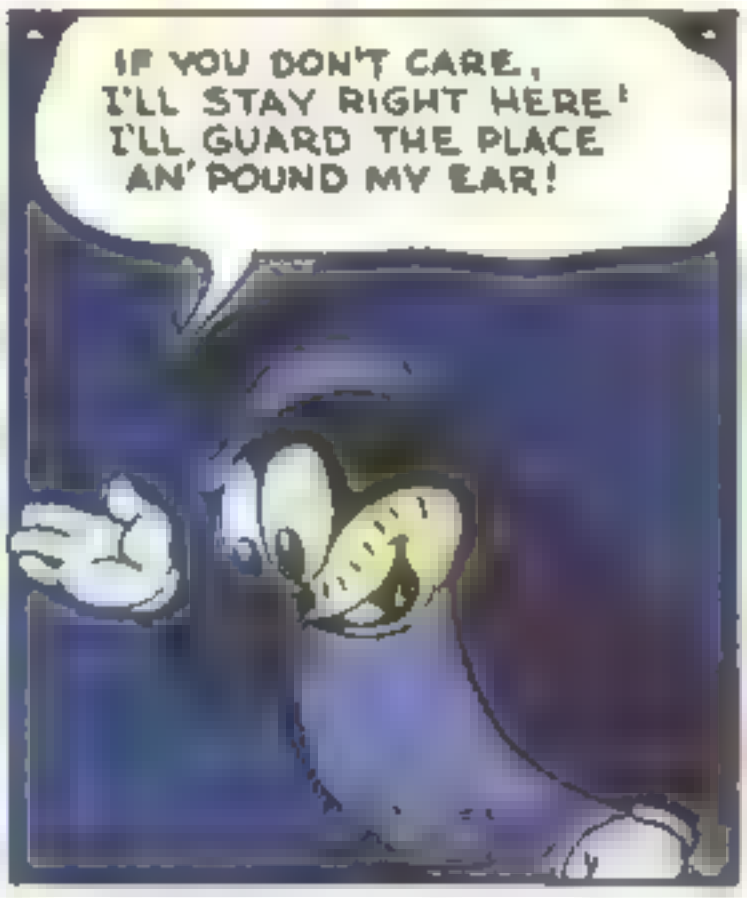
IN THIS SMALL TOWN THERE'S ONLY SPACE
FOR ONE SUCCESSFUL EATING PLACE!
SO BUCKY AND THAT OLD TRAMP, BO,
AND THEIR NEW RESTAURANT MUST GO!

CALL IN THE BOYS!
WE'LL MAKE A PLAN!
I'LL NEED THE HELP
OF EVERY MAN!

IN THE MEANTIME..
THE JOB IS DONE!
TOMORROW WE CAN START
THE FUN!

BO'S DINER
OPENING TONIGHT
MULLIGAN STEW
THAT TASTES JUST RIGHT

EVERYTHING'S DONE!
IT'S GETTING LATE!
LET'S GO HOME NOW
AND SLEEP!
SAY...
WAIT!


IF YOU DON'T CARE,
I'LL STAY RIGHT HERE!
I'LL GUARD THE PLACE
AN' POUND MY EAR!

OKAY, BO!
I'LL BE BACK AT EIGHT!
DON'T COME TOO EARLY!
I'LL SLEEP LATE!

EVEN THE FLOOR FEELS GOOD TO ME! I'M SO TIRED I CAN HARDLY SEE!

AND AS BO SLEEPS..

BE QUIET, BOYS! THE COPS MIGHT HEAR, IF WE MAKE NOISE!

OUR LUCK IS SURE WITH US TONIGHT! THERE'S NOT A LIVING SOUL IN SIGHT!

THIS KEY WILL TURN THE LOCK! HOORAY! WE'LL **WRECK** THE PLACE AND SLIP AWAY!

YOU WRECK THE **STOOLS** AND **COUNTERS**, BOYS! I'LL DO THE **REST**!

HEY! WHAT'S THAT **NOISE**?

GREAT GUNS! A **GANG** OF **HOODLUM BUGS**! I'LL **FIX** THOSE DADBLAMED, THIEVIN' THUGS!

THESE **PLATES** WILL MAKE SWELL **WEAPONS**, TOO! THEY'RE GOOD FOR MORE THAN HOLDIN' STEW!

THEY'RE GOIN' TO GIT A BIG SURPRISE!

WE'VE GOT TO RUSH! *WORK FAST, YOU GUYS!*

WE'VE GOT YOU, THUGS!

OUCH!

BIFF!

BANG

WHAM

THE PLACE IS GUARDED, BOYS! QUICK! SCRAM!

THERE MUST BE TWENTY GUARDS IN THERE! THEY'RE THROWING PLATES FROM EVERYWHERE!

I SURE DID SPOIL THEIR WRECKIN' PLAN! I'LL GO TO SLEEP NOW IF I CAN!

MORNING··

OH, LOOK! I GREATLY FEAR THAT SOMETHING AWFUL'S HAPPENED HERE!

BO! ANSWER ME! ARE YOU ALL RIGHT? WHAT WENT ON HERE DURING THE NIGHT?

GOSH! BUCKY! PLEASE DON'T HOLLER SO! I GOTTA HAVE MY SLEEP, YOU KNOW!

BUT, WHAT HAPPENED?

A HUNDRED BUGS COME SNEAKIN' IN · THE DIRTY THUGS! I BEAT 'EM ALL IN A BIG FIGHT! AN' SENT 'EM RUNNIN' IN WILD FLIGHT!

THAT NIGHT···

THE CROWD'S SURE BIG!! GOSH! GEE! WE'RE A SUCCESS! AND BO, YOU'RE FREE!

YEP, SON! IT'S SWELL, I MUST ADMIT! I HOPE I DON'T GIT TIRED OF IT!

Disney's

COMICS ARCHIVES

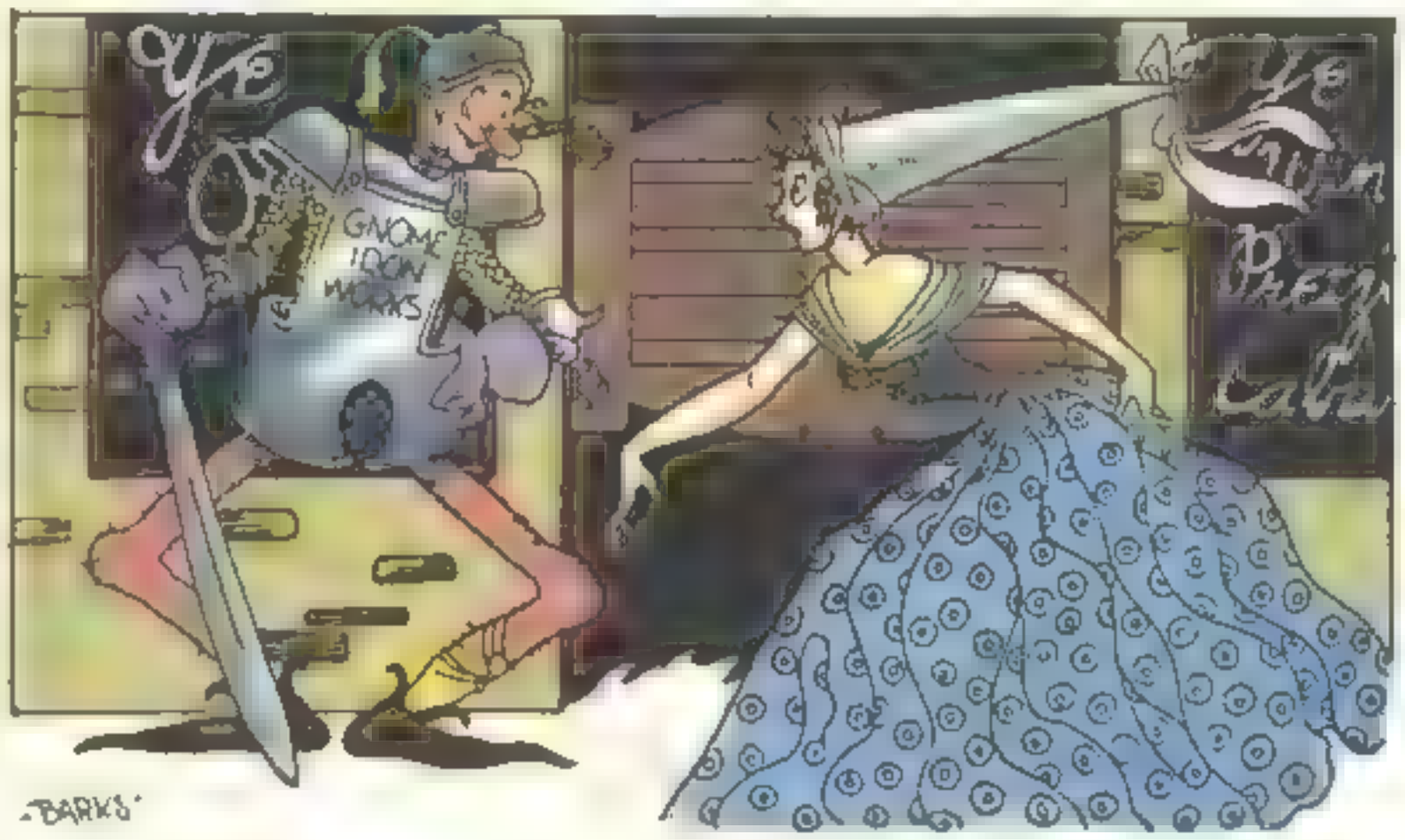
KJS038-1

THE CALGARY EYE-OPENER CARTOONS #1

CARL BARKS, known to his fans as "the good Duck artist," gained his greatest fame as the writer and artist of the most memorable of the great comic book stories about Donald Duck and his Uncle Scrooge which appeared in *Walt Disney's Comics and Stories, Uncle Scrooge* and *Donald Duck* comics between 1942 and 1965.

His first comic book work was "Donald Duck Finds Pirate Gold," a 64-page story in which he illustrated 32 pages. At the time he did that story, Barks was working at the Disney Studios as a gag man in "the Duck unit," creating gags for the animated Donald Duck shorts.

Prior to working in the animation division at Disney's, Barks wrote and drew cartoons for *The Calgary Eye-Opener*, a small humor magazine located in Minneapolis. All of the cartoons on these two pages were done for the February and April 1931 issues of *The Eye-Opener*, four years before he went to work for Disney.



This rooster is a noble bird;
He brings worms fat and juicy
To all his feathered flock but one,
Who is a little goosie.

Barks' evolution as a master pen-and-ink artists is obvious as we observe the progress he has made in just a few short years at *The Eye-Opener.* The cartoons that have appeared in the last few pages of *Disney's Comics Archives* show enormous growth in the style and confidence that would lead to his future of fame and fortune as the result of the masterful stories he created for the Disney comics.

The cartoons on these pages are all from the private collection of John Koukoutsakis.

Thanks, John.

WALT DISNEY'S

MICKEY MOUSE

in

"THE SECRET OF THE WHIRLPOOL."

GOOFY, I DON'T LIKE THE LOOKS OF THOSE CLOUDS! WE'D BETTER HEAD FOR SHORE BEFORE WE GET CAUGHT IN A STORM!

OKAY, MICKEY! I'LL START UP THE MOTOR!

KJS012-1 / W D C #155

GOSH, THE F SHING WAS AWFUL! THIS WAS A WASTED DAY!

SPUT! T-T! R-R-R!

A FEW MINUTES LATER...

OH, MY GOODNESS! THIS IS TERRIBLE!

WHAT'S TERRIBLE, MISTER?

I'VE MISSED MY BOAT!

SEE THAT STEAMER? I'LL GIVE YOU A HUNDRED DOLLARS IF YOU'LL RUN ME OUT THERE IN YOUR BOAT!

NOTHING DOING, MISTER! NOT WITH THAT STORM COMING UP!

BUT YOU **MUST!** PLEASE! I'LL MAKE IT **TWO HUNDRED!**

I'D LIKE TO HELP YOU OUT, BUT...

THREE HUNDRED!

GAWRSH, MICKEY... THE MAN MUST NEED HELP AWFUL BAD IF HE'S WILLIN' TUH PAY THAT KIND OF MONEY!

WELL... ALL RIGHT, MISTER—WE'LL DO IT!

LATER

WE'RE CATCHING UP!

RRRR

WE'RE GONNA HAVE TO MOVE FAST TO BEAT THAT STORM, MISTER, UH.. ER...

OH, I'M SORRY! PROFESSOR FINNEY IS MY NAME!

A SCIENTIST?

AH, YES! I'M ON AN EXPEDITION TO SECURE SPECIMENS OF A VERY RARE **SCISSOR-NOSED SHARK**, FOUND ONLY IN ONE SPOT IN THE WORLD!

THIS STEAMER IS THE ONLY SHIP THAT GOES NEAR THE PLACE!

AHOY, OCTOPUS!

AHOY!

S S OCTOPUS

I'M PROFESSOR FINNEY! I WANT TO COME ABOARD!

THE STORM LOOKS LIKE IT'S ABOUT TUH BUST LOOSE!

LOWER AWAY!

S.S. OCTOPUS

RRRRR!

THE WATER HAS GOTTEN SO ROUGH IT'S GOING TO BE HARD GETTING YOU ABOARD, PROFESSOR!

HERE COMES A BIG WAVE!

WATCH OUT! WE'RE GOING TO CAPSIZE!

WHIRR

WHEW! THAT'S ONE WAY TO GET ABOARD!

GAWRSH!

HOIST 'EM UP!

AYE, AYE, CAP'N!

WELCOME TO THE OCTOPUS, GENTS!

!

OMIGOSH! IT'S PETE! HE HASN'T RECOGNIZED ME YET! WE'VE GOTTA GET AWAY BEFORE HE DOES!

YOU CAUGHT YOUR SHIP, PROFESSOR! WE'D BETTER BE GOING ...SO LONG...

WAIT! I WANT TO PAY YOU!

WHOOM!

WELL, WELL... MICKEY MOUSE! IF IDA KNOWED YOU WERE COMIN', I'DA BAKED A CAKE... WITH DYNAMITE IN IT! HAW! HAW!

WE'RE NOT STAYING! WE'RE GOING BACK TO SHORE!

IMPOSSIBLE! YOUR LITTLE BOAT WOULD NEVER MAKE IT, AND I'M NOT TURNING BACK!

BUT DON'T WORRY, PAL! WE... BE COMIN' BACK THIS WAY IN A COUPLA MONTHS!

A COUPLE OF MONTHS?

SURE! MEANWHILE, YOU CAN ENJOY TH' HORSE-PITALITY OF TH' OCTOPUS. EH, SCROD?

YEAH!

AND BEIN' AS HOW IT'S AN OFF-SEASON, OUR SPECIAL EXCURSION RATE IS ONLY THREE HUNDRED BUCKS!

WHAT? THIS IS. IS PIRACY! HIJACKING! SHANGHAING!

LOOK, CHUMP! I DIDN'T ASK YOU TO COME ABOARD! TAKE IT OR LEAVE IT!

ER. WE'LL TAKE IT, PETE!

CAP'N PETE TO YOU, YA SWAB!

LATER

I'VE PAID YOUR PASSAGE, GENTLEMEN! IT'S THE LEAST I CAN DO FOR GETTING YOU INTO THIS!

THANKS, PROFESSOR!

IF MY EXPEDITION TO FIND THE **HAMMER-HEADED HALIBUT** IS A SUCCESS, YOU'LL BE REWARDED WELL FOR ALL YOUR TROUBLE! GOOD NIGHT, GENTLEMEN!

G'NIGHT, PROFESSOR FINNEY!

THINK I'LL HIT THE SACK, MICKEY!

HMM... THAT'S FUNNY!

WHAT'S FUNNY?

I THOUGHT THE PROFESSOR SAID HE WAS AFTER A SCISSOR-NOSED **SHARK**, NOT A HAMMER-HEADED **HALIBUT**!

AW, YOU'VE HEARD TELL OF THEM ABSENT-HEADED PROFESSORS!

YEAH, I GUESS HE FORGOT, OR SOMETHING!

THAT NIGHT, MICKEY IS AWAKENED..

WHA..? HEY! THERE'S AN AWFUL DRAFT IN THIS PLACE!

WHOOo!

NO WONDER! THE DOOR MUST HAVE BLOWN OPEN!

ZZZZ SNORT!

GOOFY! OMIGOSH! HE'S WALKING IN HIS **SLEEP**!

Z Z Z SNORK!

YOU'RE NOT SUPPOSED TO WAKE UP SLEEPWALKERS!

HMM! HE'S HAND NG ME SOME KIND OF PAPER!

Z-ZAWK!

I WONDER WHERE HE— (ULP!)

WHY, IT LOOKS LIKE-- A MAP!

A WHIRLPOOL INDICATED WITH AN "X" IN IT! WHAT COULD THAT MEAN?

Whirlpool

THUNDER ROCK

NEXT MORNING...

GAWRSH, MICKEY, I DUNNO WHERE I GOT IT!

WELL, IT'S NOT OURS, SO I GUESS WE'D BETTER GIVE IT BACK TO CAP'N PETE! IT MUST BE HIS!

WE.. ER, FOUND SOME-THING THAT MUST BELONG TO YOU!

YEAH? WHAT IS IT?

GOOFY PICKED IT UP WHEN HE WAS SLEEP-WALKING LAST NIGHT! IT'S A MAP!

A MAP? I NEVER... ER...

OH, YEAH! YEAH! THANKS! I BEEN LOOKIN' ALL OVER FER THIS!

I'M SORRY I WUZ WALKIN' WHERE I WASN'T S'POSED TO, CAP'N!

YEAH, GOOFY DIDN'T KNOW WHAT HE WAS DOING!

THINK NOTHIN' OF IT, PALS! YOU KIN SLEEPWALK ANYWHERE ON THIS TUB Y' WANT TO!

GAWSH, THANKS!

I SAY, CAPTAIN PETE, I HAVE A COMPLAINT!

A COMPLAINT, PERFESSOR? ABOUT WHAT?

SOMEONE RANSACKED MY CABIN LAST NIGHT WHILE I WAS ASLEEP!

YEAH? ANYTHING MISSING?

JUST A..ER..A PAPER, OF NO VALUE TO ANY-ONE BUT MYSELF!

THAT'S A SHAME! I'LL LOOK INTO THIS, PERFESSOR! IT WON'T HAPPEN AGAIN!

GOOFY, MAYBE I HAVE AN OVERLY-SUSPICIOUS NATURE, BUT PETE DIDN'T SEEM TO RECOGNIZE THAT MAP AT FIRST!

MAYBE IT **DIDN'T** BELONG TO HIM AT ALL. MAYBE YOU GOT IT IN THE PROFESSOR'S CABIN! HE'S RIGHT NEXT DOOR, YOU KNOW!

♪THAT NIGHT, WHEN ALL IS QUIET ABOARD THE "OCTOPUS"...

I'VE GOT TO STAY AWAKE! MAYBE GOOFY WILL SLEEPWALK AGAIN!

BUT SLEEP GETS THE UPPER HAND FINALLY...

ZZZZ!

GOT TO STAY... ZZZ ZZZ..!

...AND GOOFY GETS THE URGE TO TAKE A NOCTURNAL STROLL...

ZZZZ!

ZZZZZZ!

ZZZZ!

WHA...WHO...UH? SHUT THE ICEBOX DOOR! YOU'LL MELT THE ICE CUBES!

I FELL ASLEEP AGAIN! AND GOOFY'S ALREADY OUT!

GOSH! HE'S NOWHERE IN SIGHT!

THERE'S A LIGHT UP IN CAP'N PETE'S CABIN! I HATE TO SNOOP, BUT I MUST FIND GOOFY!

I'LL JUST PEEK IN, AND... AHA! I KNEW IT!

TO BE CONTINUED...

Dear Editor —

Many thanks for the Floyd Gottfredson/Bill Walsh classic story, "Mickey Mouse in Gangland." Gottfredson does not receive anywhere near the exposure someone of his importance to Disney comics history should.

Even though this material was not originally intended to appear in comic books, a large amount of it has **already** been prepared for your particular format. I refer to stories such as "Gangland," which have appeared in early issues of *Walt Disney's Comics and Stories.*

Please draw upon this source as often as possible, because a true classic Disney comics series should feature both Carl Barks **and** Floyd Gottfredson.

— Joe Torcivia
Brooklyn, NY

Dear Joe —

The problem with using that source for Gottfredson material is knowing where it's hidden in our files and archives. If we don't find it here, we have to order it from another source. Then it often calls for drastic retouching and additional art, especially in the backgrounds. A lot of that old strip material was pretty sparse in the background department. But the results make the effort worthwhile, don't they?

In Walt Disney's Comics and Stories #567 *we will be presenting "Mickey Mouse's Thanksgiving Dinner," a six-page story comprised of Gottfredson strips, and in #574 we will have "Mickey Mouse and Aunt Marissa," another Gottfredson strip adaptation.*

In Walt Disney's Comics and Stories #569 - 573 *we will be running "Mickey Mouse and the 'lectro Box," the classic story written by Bill Walsh, penciled by Floyd Gottfredson and inked by Dick Moores. The first chapter of that story will be on sale in January.*

• • •

Dear Editor —

When I was growing up in the 1960s, my grand-aunt subscribed to *Walt Disney's Comics and Stories* for me and my brother. I remember most the Mickey Mouse take-offs on famous literature — "The Hound of the Baskervilles" (Basketville), "Ali Baba" and "Gulliver's Travels" (Gullible) come to mind.

I recently picked up issue #561 for my little boy, and I remembered the Donald Duck "Flipism" story from the '60s. I'm so glad to see that *Walt Disney's Comics and Stories is* still around.

— Teresa Gibson
Mesquite, TX

Dear Teresa —

One of the unique pleasures of this job is getting to select the great stories that I remember from my early comic book reading days. The "Flipism" story was one of them. And as I re-read it, I enjoy it all over again!

• • •

Dear Editor —

I always liked the combination of comics in *Walt Disney's Comics and Stories,* especially the stories which featured characters who had significant parts in Disney animated features or shorts (Scamp, Li'l Bad Wolf, Br'er Rabbit). Some of them even had a limited comic book series *(The Aristokittens, O'Mally and the Alley Cats, Robin Hood).*

So I would like to see short stories about Sebastian the Crab from *The Little Mermaid,* and I'd like to have him meet Jiminy Cricket.

I enjoyed the new Li'l Bad Wolf story by William Van Horn in *Walt Disney's Comics and Stories #561.* It's very funny, and I would like to see him do a Br'er Rabbit story.

— Edward L. Roche
Ontario, CA

Dear Edward —

I wish I had the room to run several stories featuring several characters in every issue but there just aren't enough pages.

There is a Little Mermaid *book in the works that will be edited by David Seidman. He says that there probably will be some 8 - page stories featuring Sebastian from time to time.*

I'm glad you liked the Van Horn "Li'l Bad Wolf" story.

• • •

Dear Editor —

I just wanted to let you know how excited I am to hear you'll finally be printing some new **Don Rosa** stories. I can't tell you how much I miss reading them. I'll buy several copies of each issue so I can re-read them, loan them out, spill on them, and always have a nice issue as I grow older. I missed out buying Carl Barks when his comics were a bargain, and later I had to pay premium prices for them. Don Rosa I can afford to buy and not worry about wrinkling a $500 comic book!

— Pat Hanifin
Oklahoma City, OK

Dear Pat —

Don Rosa fans will be very happy in the coming months. Starting with Uncle Scrooge #261 *(on sale in October) we will be presenting some of the material Don has been doing for Gutenberghus in Denmark.*

— Bob Foster
Editor

CREDITS

- **Dirk the Dinosaur**
  Writer unknown
  Art by Vicar
  Dialogue by Byron Erickson
  Lettering by Teresa Davidson
  Coloring by Tom Luth
- **Disney Archives #4**
  Art by Carl Barks
  Text by Bob Foster
  Coloring by Cris Palomino
- **Bucky Bug**
  Script by Carl Buettner
  Art by Don Gunn
  Coloring by Christine Shearer
- **Mickey Mouse and the Secret of the Whirlpool**
  Script and art by Dick Moores
  Coloring by Christine Shearer

Cover
Penciled by Jim Mitchell
Inked by Larry Mayer
Coloring by Gail Bailey

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